

# ATSC 3.0 It's More Than Just Television

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Gates Air'



Rich Redmond Chief Product Officer

# ATSC 3.0 - It's More Than Just Television



Rich Redmond GatesAir Mason, Ohio, USA



connected technologies • immersive experiences • redefined revenue

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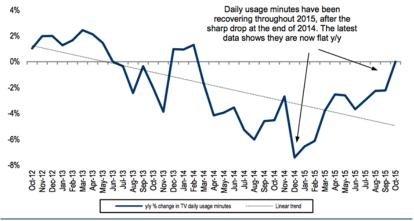
### Agenda

- Background
- Ultra High Definition
- What is the key enabling difference from today
- Mobile network off load
- Geo Locational content Hyper Local
- In car navigation traffic
- Mobile digital signage
- File based Multimedia content
- Advanced emergency alerting
- Conclusions



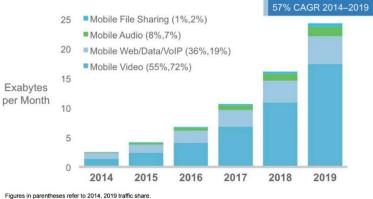


#### **Evolving Consumer Consumption**



Source: Nielsen, Credit Suisse estimates

- Linear TV fluctuates but mostly flat
- People consume media across multiple platforms
- Mobile video consumption continues to grow
- Mobile video payload consumes almost 3 quarters of usage



Figures in parentheses refer to 2014, 2019 traffic share. Source: Cisco VNI Mobile, 2015

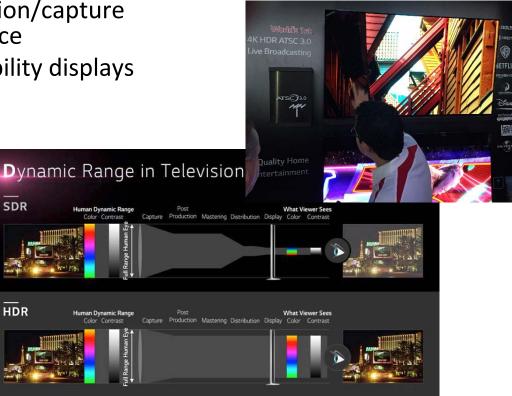
- Unicast nature of mobile data drive one to one connection per user – does not scale well for common content
- EMBMS (broadcast LTE) helps but will not meet demand





## UHD Provide compelling experience

- Advancements in content creation/capture enable more engaging experience
- Proliferation of expanded capability displays
- Greater bits per hz enable more payload over 6mHz channel
- Advanced HEVC encoding reduces bandwidth for high quality content
- On the fly program extension (baseball mode)
- However the opportunity is just getting started





#### ATSC 3.0 -Flexible, Adaptable Standard

- Cost effective one to many IP delivery platform
- Native Mobile capability
- Extended TV services
- Ability to target and deliver content to multiple use cases
- Opens new business opportunities for broadcasters





#### ATSC 3.0 adds another IP pipe to the device

- Core IP based architecture elimination of need for MPEG-2 TS
- 3.0 can target IP enabled devices
- Allows for alternative models to target available devices
- Open standards fuels innovative developments



# ATSC 3.0 - Flexible Wireless IP Delivery Platform

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#### LTE Mobile Offload

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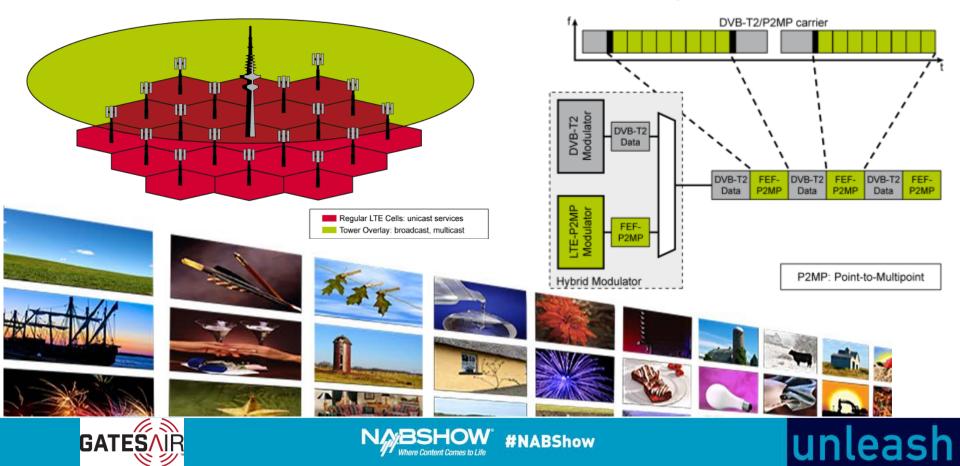
- Time Domain Multiplex digital TV and LTE content to all devices from a broadcast tower.
- The LTE Megacell Overlay model is proven to work using the DVB-T2 broadcast standard today – fits in to ATSC 3.0
- Broadcast and mobile network operators both gain.
  - Leverage broadcast's inherent one-to-many model for popular content.
  - Relieve bandwidth constraints on LTE networks.
- New revenue opportunities for both sides to cooperate.
  - Broadcaster infrastructure high power and robust
  - Mobile network operators save on network infrastructure build out.
- Consumers and the public benefit from optimal spectrum utilization and optimized services.



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#### LTE Mobile Offload – Bootstrap enabled



#### Geo Location Targeted content

- ATSC 3.0 SFN networks for targeted localized content
- Grow revenue by engaging local business
  - Capture viewers by hyper localized content



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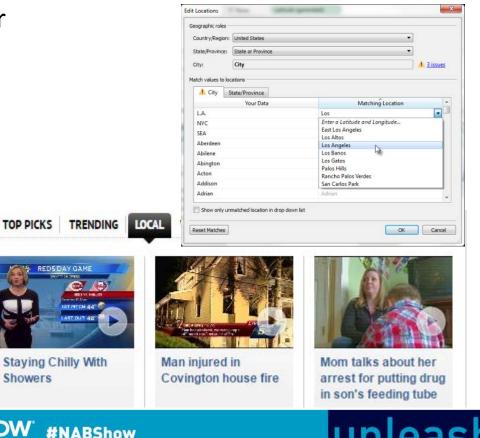
Where Content Comes to Life





# **Targeted Content**

- User based location profiles filter applicable content
- Allows user to see hyper local news and content for their neighborhood
- Content is distributed across ATSC 3.0 IP delivery platform to enabled devices
- Link to existing devices via wifi and home gateway





# **Connected Car**

- Current system for updated traffic info over low bandwidth radio systems
- More robust data delivery enables enhanced traffic data, news weather and local information
- Development of connected car can be ideal target for ATSC 3.0







# Mobile Digital Signage

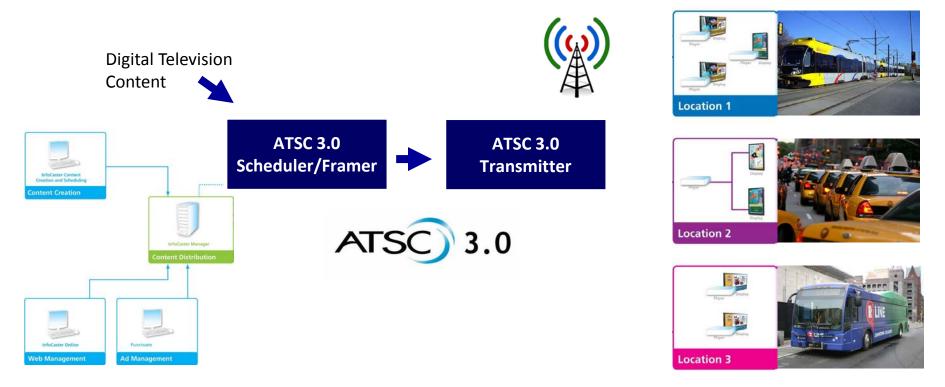
- Digital out-of-home (DOOH) advertising revenues will almost double over the next five years to ~\$8B by 2020 in North America.
- Public transportation including trains, buses, taxi cabs and ferries offer ideal, captive audiences for digital advertising.

- The challenge is that these vehicles are always on the move and not tethered to a traditional network.
- Deployments using mobile network incur high per node connectivity costs
- Proof of concept shown with MDTV





# Digital Signage over ATSC 3.0







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# File based content delivery

- One to many cost effective **IP** pipe
- Target a wide range of applications



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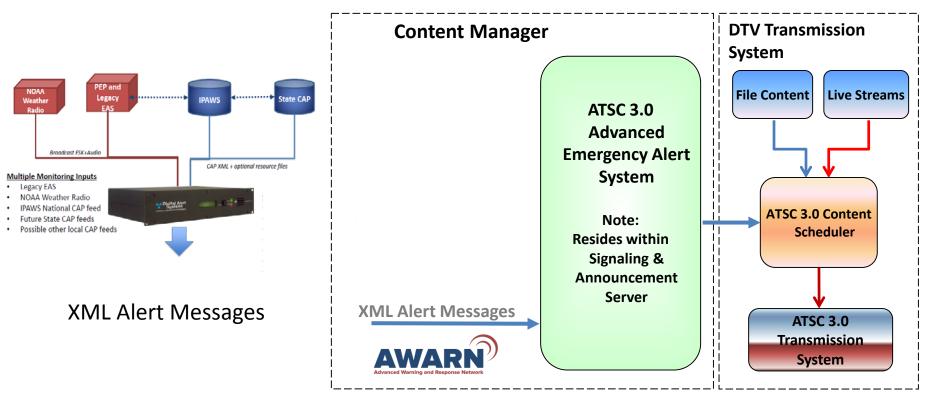




Automobile

**Set-top Boxes** 

## **Advanced Emergency Alerting**



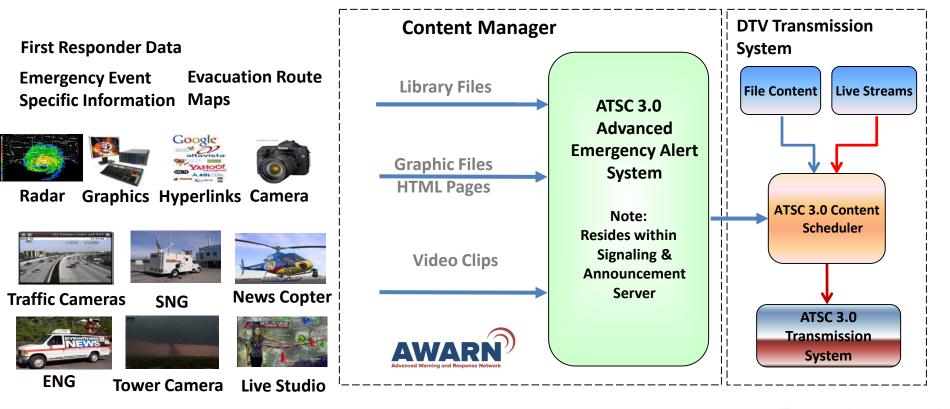
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# **Advanced Emergency Alerting**



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#### **Emergency Message Banners**

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Emergency Alert is delivered as data to the device and rendered, it is not a character scroll in the video

#### **NRT Content Guide**



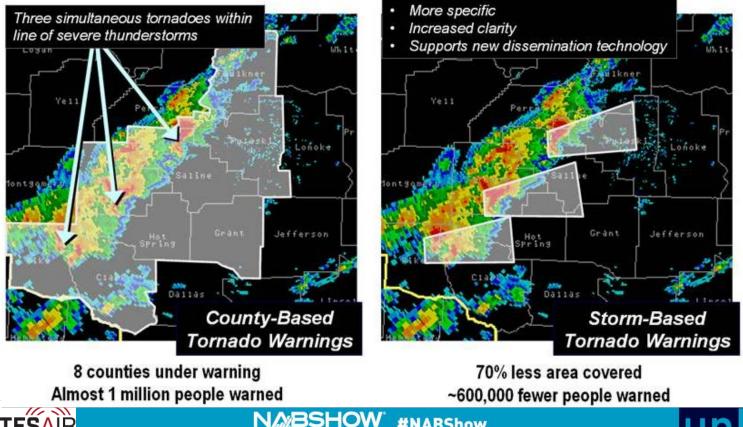


#### New alert causes vibration or sound





#### **Geo-targeted Alerts**



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# ATSC 3.0 -Flexible, Adaptable Standard

Clearly ATSC 3.0 can fuel next generation television – However it can power much more than an extension of todays business

- UHD HDR content create compelling user experience
- Native Mobile delivery capability
- Wireless IP delivery platform
- Geo locational content Hyper Local significant revenue opportunity
- Cost effective delivery of one to many content new business
- Advances in emergency warning

ATSC 3.0 is not just Television – It is an enabler for next generation business models

